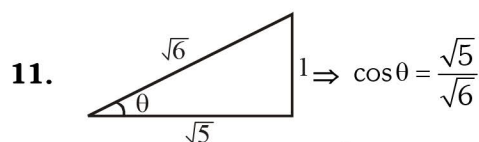


BASIC MATHEMATICS USED IN PHYSICS AND VECTORS

1. $1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} \dots$ using G.P.
 $a + ar + ar^2 \dots ar^n$ where $a = 1$ & $r = \frac{1}{2}$
 $\text{sum} = \frac{a}{1-r} = \frac{1}{1-1/2} = 2$
2. $\int \frac{dx}{2x-3} = \frac{\ln(2x-3)}{2} + c$
3. by binomial expansion $\left(1 + \frac{h}{R}\right)^{-2} = \left(1 - \frac{2h}{R}\right)$
 if $h \ll R$
4. $2x^2 - 3x + 5 = 0 \Rightarrow x^2 - \frac{3}{2}x + \frac{5}{2} = 0$
 sum or product of root for $ax^2 + bx + c = 0$ is $-\frac{b}{a}$
 and product of root is $\frac{c}{a}$
5. $(0.996)^{1/4} = (1 - 0.004)^{1/4}$
 also for $(1+x)^n$ and $|x| \ll 1$
 $(1+x)^n = (1+nx)$
 $(1 - 0.004)^{1/4} = \left(1 - \frac{0.004}{4}\right) = 0.999$
6. $\int \sin 4x dx = -\frac{\cos 4x}{4} + c$
7. $\phi = 2t^2 - 3t + 4$
 $e = -\frac{d\phi}{dt} = -4t + 3$ at $t = 2$
 $e = -8 + 3 = -5$ units
8. $\sin 480^\circ = \sin(540 - 60^\circ) = \sin(60^\circ) = \frac{\sqrt{3}}{2}$
9. $y = x \sin x \Rightarrow \frac{dy}{dx} = x(\cos x) + 1 \sin x$
 $\frac{dy}{dx} = x \cos x + \sin x$
10. $\int \cos^2 \theta d\theta$
 $\cos^2 \theta - \sin^2 \theta = \cos 2\theta \Rightarrow 2\cos^2 \theta - 1 = \cos 2\theta$
 $\cos^2 \theta = \frac{1 + \cos 2\theta}{2}$
 $\int \cos^2 \theta d\theta = \int \left(\frac{1 + \cos 2\theta}{2}\right) d\theta = \frac{\theta}{2} + \frac{\sin 2\theta}{4} + c$



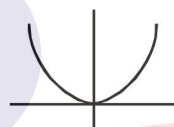
12. $y = \sin(4x - 3) \Rightarrow \frac{dy}{dx} = 4 \cos(4x - 3)$

13. $3x - 2y + 4 = 0 \Rightarrow 2y = 3x + 4$

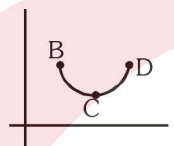
$y = \frac{3}{2}x + \frac{4}{2} \Rightarrow y = +\frac{3}{2}x + 2$

slope = $+m = \frac{3}{2}$ & $c = +2$

14. $y = x^2$ represent



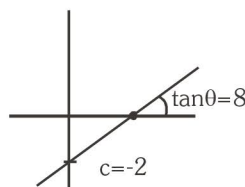
15. Continuously increasing slope.



16. $v = 4t^2 - 2t$

$a = \frac{dv}{dt} = 8t - 2$

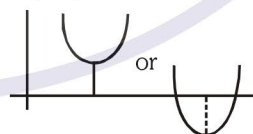
a = represent straight line



17. for minima

$\frac{dy}{dx} = 0$ and $\frac{d^2y}{dx^2} > 0$

so graph should be



18. $y = 2x - 4x^2$

$y = -4x^2 + 2x$

$y = x(-4x + 2)$

$y = 0$ at $x = 0$

$x = 1/2$

also $-4x^2$ represent downward parabola



20. $\therefore f = \frac{1}{2\pi} \sqrt{\frac{g}{l}} \quad \therefore f^2 \propto \frac{1}{l}$

BASIC MATHEMATICS USED IN PHYSICS AND VECTORS

22. $v_{av} = \frac{\int v dt}{\int dt} = \frac{\int_0^1 (2t+3) dt}{\int_0^1 dt} = \frac{(t^2+3t)_0^1}{(t)_0^1} = 4 \text{ m/s}$

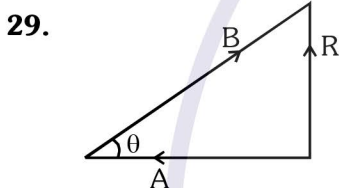
23. As $K = \frac{1}{2}mv^2 \geq 0$ so $9-x^2 \geq 0 \Rightarrow -3 \leq x \leq 3$

24. $3\cos\theta + 4\sin\theta = 5 \left[\frac{3}{5}\cos\theta + \frac{4}{5}\sin\theta \right]$
 $= 5[\sin\alpha \cos\theta + \cos\alpha \sin\theta] = 5\sin(\theta + \alpha)$

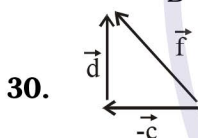
Therefore $A = 5$ and $\alpha = \sin^{-1}\left(\frac{3}{5}\right)$

26. $F_1 - F_2 \leq |\vec{F}_1 + \vec{F}_2| \leq F_1 + F_2$

F_3 must lie between $F_1 - F_2 \leq F_3 \leq F_1 + F_2$ to produce zero resultant.



$\sin\theta = \frac{R}{B} = \frac{B/\sqrt{2}}{B} = \frac{1}{\sqrt{2}} \Rightarrow \theta = 45^\circ$



31. $\vec{\Delta r} = \vec{OB} - \vec{OA}$

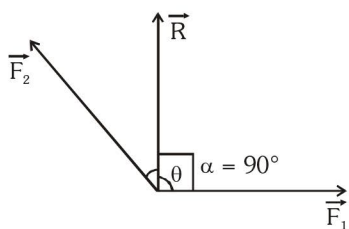
$|\vec{\Delta r}| = \sqrt{\ell^2 + \ell^2 - 2\ell^2 \cos\theta} = \sqrt{2\ell^2(1 - \cos\theta)}$

$\sqrt{2\ell^2 \times 2\sin^2\theta/2} = 2\ell \sin\left(\frac{\theta}{2}\right)$

32. $F_1 + F_2 = 16$... (i)

$8 = \sqrt{F_1^2 + F_2^2 + 2F_1F_2 \cos\theta}$

$\Rightarrow F_1^2 + F_2^2 + 2F_1F_2 \cos\theta = 64$... (ii)

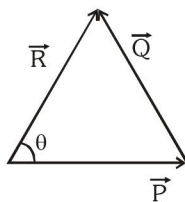


$\tan\alpha = \frac{F_2 \sin\theta}{F_1 + F_2 \cos\theta} = \tan 90^\circ = \infty$

$F_2 \cos\theta = -F_1$... (iii)

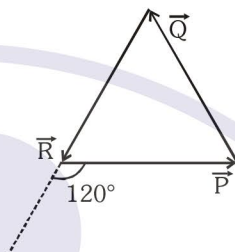
Solving (i), (ii) and (iii) $\Rightarrow F_1 = 6\text{N}, F_2 = 10\text{N}$

33. $P = Q = R$ and $\vec{P} + \vec{Q} = \vec{R}$



$\theta_1 = 60^\circ$

If $P = Q = R$ and $\vec{P} + \vec{Q} + \vec{R} = 0$



$\theta_2 = 120^\circ$

34. If θ and θ' are the angles made by resultant velocities of first and second ball respectively from the x-axis, then

$\tan\theta = \frac{v_y}{v_x} = \frac{\sqrt{3}}{1} = \sqrt{3}$ or $\theta = 60^\circ$

and $\tan\theta' = \frac{v'_y}{v'_x} = \frac{2}{2} = 1$ or $\theta' = 45^\circ$

Angle between the paths of the balls
 $= \theta - \theta' = 60^\circ - 45^\circ = 15^\circ$

35. Let θ is the angle between the vectors

$\therefore A^2 = A^2 + A^2 + 2AA \cos\theta$

which gives $\cos\theta = -\frac{1}{2}$ or $\theta = 120^\circ$

36. The second's needle gets rotated by 90° in 15 seconds,

so $\Delta v = \sqrt{v^2 + v^2 - 2vv \cos 90^\circ}$

$= \sqrt{2}v = \sqrt{2}\omega r = \sqrt{2} \times \frac{2\pi}{60} \times 1 = \frac{\pi\sqrt{2}}{30} \text{ cm/s}$

37. $\tan\theta/2 = \frac{B \sin\theta}{A + B \cos\theta} \therefore A = B$

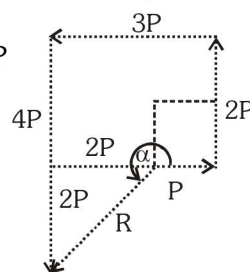
39. The forces are drawn along the sides of a square as shown in the figure. It is clear from the figure that

$R = \sqrt{(2P)^2 + (2P)^2} = 2\sqrt{2}P$

and it makes angle

$\alpha = 180^\circ + 45^\circ$

$= 225^\circ$ with x-axis



BASIC MATHEMATICS USED IN PHYSICS AND VECTORS

40. $|\vec{V}_1 + \vec{V}_2| = |\vec{V}_1 - \vec{V}_2|$

or $V_1^2 + V_2^2 + 2V_1V_2 \cos \theta = V_1^2 + V_2^2 - 2V_1V_2 \cos \theta$

or $\cos \theta = 0 \therefore \theta = 90^\circ$

41. If \vec{A} is the required vector, then

$$\vec{A} + (i - 5\hat{j} + 2\hat{k}) + (3\hat{i} + 6\hat{j} - 7\hat{k}) = i \text{ or } \hat{j} \text{ or } \hat{k}$$

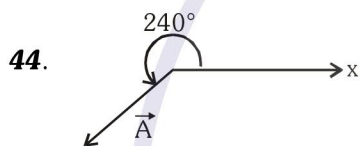
$$\therefore \vec{A} = -3\hat{i} - \hat{j} + 5\hat{k}$$

42. For parallel vectors

$$\frac{A_1}{B_1} = \frac{A_2}{B_2} = \frac{A_3}{B_3}$$

43. The required vector is $B\hat{A} = \frac{B\vec{A}}{A}$

$$= \sqrt{7^2 + 24^2} \times \frac{(3\hat{i} + 4\hat{j})}{\sqrt{3^2 + 4^2}} = 15\hat{i} + 20\hat{j}$$



$$A_x = A \cos 240^\circ = -\frac{A}{2}$$

$$\text{and } A_y = A \sin 240^\circ = -\sqrt{3} \frac{A}{2}$$

45. Let $\vec{b} = (\hat{i} + \hat{j})$

The component of \vec{a} along \vec{b}

$$a \cos \theta \hat{b} = \left(\frac{\vec{a} \cdot \vec{b}}{b} \right) \hat{b}$$

$$= \frac{(2\hat{i} + 3\hat{j}) \cdot (\hat{i} + \hat{j})}{\sqrt{1^2 + 1^2}} \frac{(\hat{i} + \hat{j})}{\sqrt{1^2 + 1^2}}$$

$$= \frac{2 \times 1 + 3 \times 1}{\sqrt{2}} \frac{(\hat{i} + \hat{j})}{\sqrt{2}} = \frac{5}{2}(\hat{i} + \hat{j})$$

46. Angle with y-axis $\Rightarrow \tan \theta = \frac{x\text{-comp}}{y\text{-comp}} = \frac{2}{3}$

$$\Rightarrow \theta = \tan^{-1} \left(\frac{2}{3} \right)$$

47. $\vec{A} = \hat{i} + \hat{j} + \sqrt{2}\hat{k}$

$$\cos \alpha = \frac{A_x}{A}, \cos \beta = \frac{A_y}{A}, \cos \gamma = \frac{A_z}{A}$$

$$\cos \alpha = \frac{1}{2}, \cos \beta = \frac{1}{2}, \cos \gamma = \frac{\sqrt{2}}{2} = \frac{1}{\sqrt{2}}$$

48. If three unit vectors are along the same direction, then their resultant will be 3. The resultant may be zero when each one has angle 120° from other.

49. If A, B and C are the magnitudes of three vectors, then for their resultant to be zero.

$$A - B \leq C \leq A + B$$

50. The dot product of $5\hat{k}$ with $4\hat{i} + 3\hat{j}, 6\hat{i}$ and $3\hat{i} + 4\hat{j}$ is zero, so these are perpendicular vectors to $5\hat{k}$

51. Let eastern line be taken as x-axis, northern as y-axis and vertical upward as z-axis. Let the velocity v makes angle α, β and γ with x, y and z-axis respectively, then $\alpha = 60^\circ, \gamma = 60^\circ$

$$\text{we have } \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

$$\text{or } \cos^2 60 + \cos^2 \beta + \cos^2 60 = 1 \text{ or } \cos \beta = \frac{1}{\sqrt{2}}$$

$$\therefore \vec{v} = v \cos \alpha \hat{i} + v \cos \beta \hat{j} + v \cos \gamma \hat{k}$$

$$= 20 \left[\frac{1}{2} \hat{i} + \frac{1}{\sqrt{2}} \hat{j} + \frac{1}{2} \hat{k} \right] = 10\hat{i} + 10\sqrt{2}\hat{j} + 10\hat{k}$$

52. $(2\hat{i} + 3\hat{j} + 8\hat{k}) \cdot (4\hat{j} - 4\hat{i} + \alpha\hat{k}) = 0$

$$-8 + 12 + 8\alpha = 0 \Rightarrow 8\alpha = -4$$

$$\alpha = -1/2$$

53. $\vec{P} \cdot \vec{Q} = 0 \Rightarrow (a\hat{i} + a\hat{j} + 3\hat{k}) \cdot (a\hat{i} - 2\hat{j} - \hat{k}) = 0$

$$a^2 - 2a - 3 = 0 \Rightarrow (a - 3)(a + 1) = 0 \Rightarrow a = 3, -1$$

54. $\vec{A} \cdot \vec{B} = 0$

$$\cos \omega t \cos \frac{\omega t}{2} - \sin \omega t \sin \frac{\omega t}{2} = 0$$

$$\cos \left(\omega t + \frac{\omega t}{2} \right) = 0 \Rightarrow \cos \frac{3\omega t}{2} = 0$$

$$\Rightarrow \frac{3\omega t}{2} = \frac{\pi}{2} \Rightarrow t = \frac{\pi}{3\omega}$$

55. $(\vec{A} + \vec{B}) \cdot (\vec{A} - \vec{B}) = 0$

$$\Rightarrow A^2 - \vec{A} \cdot \vec{B} + \vec{B} \cdot \vec{A} - B^2 = 0$$

$$\Rightarrow A = B (\because \vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A})$$

BASIC MATHEMATICS USED IN PHYSICS AND VECTORS

$$56. \cos \theta = \frac{\vec{A} \cdot \vec{B}}{AB} = \frac{1+1}{\sqrt{3} \cdot \sqrt{2}} = \frac{2}{\sqrt{6}} = \frac{\sqrt{2}}{\sqrt{3}}$$

$$\sin \theta = \sqrt{1 - \cos^2 \theta} = \frac{1}{\sqrt{3}}$$

$$\Rightarrow \theta = \sin^{-1} \left(\frac{1}{\sqrt{3}} \right)$$

$$57. \vec{A} = a\hat{k}, \quad \vec{B} = b\hat{j}$$

$$\vec{A} \times \vec{B} = ab(\hat{k} \times \hat{j})$$

$$= ab(-\hat{i}) = ab \text{ (along west)}$$

$$58. \vec{A} \times \vec{B} = \vec{0} \Rightarrow \vec{A} \parallel \vec{B}$$

$$\vec{B} \times \vec{C} = \vec{0} \Rightarrow \vec{B} \parallel \vec{C}$$

thus \vec{A} and \vec{C} may be parallel

59. $(\vec{A} \times \vec{B})$ will be perpendicular to the plane of \vec{A} and \vec{B}

$$61. |\vec{A} \times \vec{B}| = \sqrt{3} \vec{A} \cdot \vec{B} \Rightarrow AB \sin \theta = \sqrt{3} AB \cos \theta$$

$$\Rightarrow \tan \theta = \sqrt{3} \Rightarrow \theta = 60^\circ$$

$$R = \sqrt{A^2 + B^2 - 2AB \cos 60^\circ} = (A^2 + B^2 - AB)^{1/2}$$

$$62. \text{Area of parallelogram} = \frac{1}{2} |\vec{d}_1 \times \vec{d}_2|$$

\vec{d}_1 and \vec{d}_2 are diagonals.

$$63. \tan \alpha = \frac{B \sin \theta}{A + B \cos \theta} = \tan 90^\circ = \infty$$

$$\text{thus, } A + B \cos \theta = 0 \Rightarrow \cos \theta = -A/B$$

$$64. \vec{R} = (\vec{A} + \hat{B}) + (\vec{A} - \hat{B}) \Rightarrow \vec{R} = 2\vec{A}$$

Thus \vec{R} and \vec{A} are in same direction.

$$65. \text{Projection} = \frac{(3\hat{i} + 4\hat{k}) \cdot \hat{j}}{|\hat{j}|} = 0$$

66. If θ is the angle between \vec{A}_1 and \vec{A}_2 , then

$$A^2 = A_1^2 + A_2^2 + 2A_1A_2 \cos \theta$$

$$\text{or } 3^2 = 2^2 + 3^2 + 2 \times 2 \times 3 \cos \theta$$

$$\therefore \cos \theta = -1/3$$

$$\text{Now, } (\vec{A}_1 + 2\vec{A}_2) \cdot (3\vec{A}_1 - 4\vec{A}_2)$$

$$= 3\vec{A}_1 \cdot \vec{A}_1 + 6\vec{A}_2 \cdot \vec{A}_1 - 4\vec{A}_1 \cdot \vec{A}_2 - 8\vec{A}_2 \cdot \vec{A}_2$$

$$= 3 \times 2^2 + 2 \times 2 \times 3 \times (-1/3) - 8 \times 3^2 = -64$$